



SIMULATION GAME

EU Security: Outlook

Will the EU be able to address its security concerns amid Russia's aggressive international politics and the war against Ukraine? Find out as a simulated EU summit is held to discuss the EU's security strategy in the face of current threats.



TARGETGROUP

people, interested in EU security policy, Ukraine and EU-Russian relations

LEVEL

all levels

DURATION

7-8 hours

PARTICIPANTS

from 20

LANGUAGES

English and German

Background

The simulation game „EU-Security: Outlook“ simulates a meeting of the Council of the European Union where the heads of member states come together to discuss the EU's security strategy in the face of current threats. The game is based on the existing structures and statements of the EU, with the latest conclusions adopted by the EU Council serving as the basis of the scenario and providing discussion points.

Scenario & Procedure

The simulation game takes place at a fictional EU summit in Brussels, which is called together to strategize about the security measures required due to the Russian invasion of Ukraine. The EU is directly affected in various ways, including its economics, security, and relationships with other countries that is why during the simulation game, participants are united into three working groups to discuss the most relevant topics:

- Security and Defense

This working group will focus on the EU's security strategy and its relationships within the NATO and the European Union Common Security and Defence Policy. They will discuss ways to strengthen cooperation, coordination, and collective defense measures to address the current global situation.

- Economic Relations to Russia and Sanctions

The second working group will analyze the economic relations between the EU and Russia, since the full-scale invasion of Ukraine. They will also examine the effectiveness of sanctions imposed by the EU and discuss potential adjustments or additional measures like control of implementation to achieve the EU's objectives while minimizing adverse effects on the global economy.

LEARNING TARGETS

- › Gaining a better understanding of the Russian war against Ukraine and its global impact
- › Understanding the decision-making processes of the EU and its security policy
- › Improving critical thinking, communication, and negotiation skills in the context of international relations



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- **Military Support to Ukraine**

The third working group will focus on the EU's military support for Ukraine. They will assess the current assistance efforts, including training, capacity-building, and security cooperation with Ukraine. The group will discuss potential options to enhance the EU's military support and coordination with other international actors, aiming to contribute to the stability and security of Europe and globally.

Objectives

The objectives of the simulation game „EU Security: Outlook“ are to enhance understanding of the EU's response to Russia's war against Ukraine, explore decision-making processes in EU security policy, improve critical thinking and communication skills in international relations, deepen awareness of the global impact of the conflict, facilitate post-simulation evaluation and knowledge transfer, and analyze the global relevance of the simulation outcomes.

