

Newsletter

January 2018

Dear partners, supporters and friends,

The end of 2017 was full of work for the CRISP team as we were writing reports for old projects, applying for new grants and traveled frequently to Kyrgyzstan, Egypt and Morocco. However, this did not stop us from celebrating our 10th anniversary with a short video and testimonials from our long-term partners. If you have not seen them, have a look [here](#).

We sincerely hope all of you had some nice holidays and a good start into 2018. In this newsletter, we will provide you with a short overview of our key activities since October last year. In case you see any chance for closer cooperation between you, your organization and CRISP, please do not hesitate to get in touch with us.

Best regards

CRISP-Team



During the scenario, the 11 participants negotiated a sustainable peace agreement in a fragile post-conflict environment.

Training for young diplomats from Iraq

We conducted a workshop on conflict transformation for young diplomats from Iraq in the frame of the international diplomat training of the federal foreign office.

The participants used the simulation game [Kodori](#) to practice their mediation skills and to deepen their knowledge of conflict dynamics. By this, they improved their understanding of the complexity of peace negotiations in a dynamic environment.

[Read more](#)

International



Staying on track with the Peace and Conflict Consultant (PCC) program

We conducted the final evaluation of the PCC program. This is part of our intensive evaluation efforts over the year (see e.g. [here](#)). By this, we want to ensure that locals have an increasing say in the PCC project, which will continue next year. [Read more](#)

Realizing “A Vision for Egypt 2025”

This year 5 initiatives promoted a Vision of Egypt 2025.



Among them was for example the “[Glitter initiative](#)”. In December we held the closing event with almost 100 guests in Cairo. [Read more](#)



Story-Telling Workshops in Ukraine

Our project Hidden Memories entered its crucial phase. Within the next months, we will finalize the content and the programming of the smartphone-app, before we will celebrate the official launch in February 2018. [Read more](#)



Morocco Revisited

In close cooperation with the local office of GIZ in Morocco we developed the simulation “El Koudia” which deals with the challenges and potentials of integrating migrants into the Moroccan society (see [here](#)). [Read more](#)



Coming and going to Kyrgyzstan

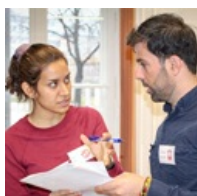
Over the past months our work in and with Kyrgyzstan intensified. Among others, we hosted a study trip in Berlin (see [here](#)) and supported 11 local peace. [Read more](#)



Panel on Migration and Asylum

We were invited to Warsaw by IOM, the UN Migration Agency, in order to deliver the interactive session during the second day of the panel meeting. [Read more](#)

National



How does Civil Society work?

On 9th of November, we conducted one of our Simulation games “Transolvía” with 24 Cross Culture fellows from 17 nations. [Read more](#)



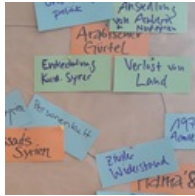
Academy for Conflict Transformation

During the 9-Week-Training-Workshop we implemented one of our most complex simulation games, so the participants could test their acquired knowledge. [Read more](#)

Taberlingen goes Köln



CRISP has conducted the simulation game „Taberlingen“ in the Frame of the Annual Conference of the Forum Civil Peace Service (forumZFD) in Köln between the 20th and 21st of October. [Read more](#)



Simulation Game on Syria

In cooperation with our Partner Al Sharq we conducted a simulation on the conflicts in Syria for the „Heinrich Böll Foundation“. [Read more](#)

Internal Developments



Vacancy - Project Coordination

Wir suchen ab dem 01.03.2018 eine/n neue/n Projektkoordinator_in der/die die aufgeschlossen ist für ein abwechslungsreiches Aufgabenprofil und gleichzeitig viel Kreativität mitbringt. [Read more](#)



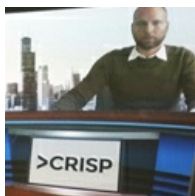
10 years of CRISP

We almost cannot believe it ourselves, but calendars are not lying and a look in the mirror also proves it: CRISP is 10. It has been an amazing journey and looking back brings up plenty of moments we will never forget. [Read more](#)



Our Assistant: Alexander Sacharow

Our intern Alexander Sacharow joined our team from the beginning of October until the end of December. [Read more](#)



Simulation Game Media 2.0

Our simulation games are characterized by a high level of realism. Now we have managed to upgrade the media-team of our simulation games. [Read more](#)

Social Media

If you want to receive more information about our activities and stay up to date about our different projects, you might consider following us on one of our social media channels.



Contact

We are permanently looking for new partners and opportunities to link our projects with the activities of others.



In order to get in touch with us, feel free to write us an email ([hello\(at\)crisp-berlin.org](mailto:hello(at)crisp-berlin.org)), or use the [contact-form](#) on our website.

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