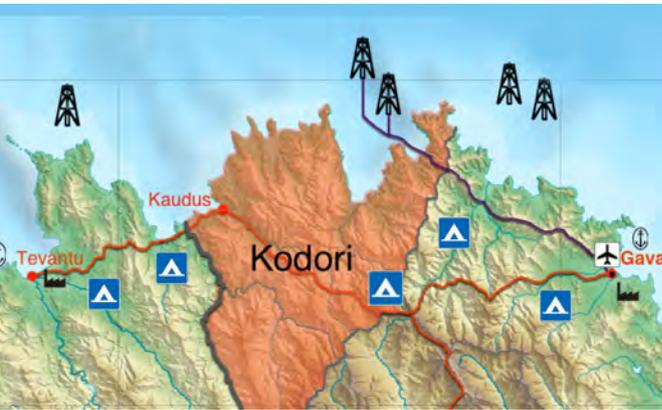


# KODORI - PEACE TALKS

Conflict Transformation, Peace-Negotiations, International Law



*A separatist movement seeks for independence and causes a humanitarian crisis...*

re-build national economy, etc. Now, the main stakeholders come together again, to re-negotiate and adjust the previous roadmap.

## SCENARIO & PROCEDURE

The simulation game consists of two parts. During the first part, a conference to develop a roadmap for the future of Kodori, chaired by the UN, will be held in Kaudus, the capital of Kodori. The goal of the conference is to sign a roadmap in order to design the conflict transformation process for the next five years. The second part of the game takes place six months after the conference ended and shows some effects of the first results. After actors discuss about events that occurred in the meantime, they will adjust the roadmap and present the results of the final agreement at a press conference.

## OBJECTIVES

This simulation game is modelled after real conflict situations and refers to the diverse causes for conflict. The participants realize how complex such conflict situations can be and that resolutions should be as comprehensive as possible. The simulation game shows the dynamic nature of conflicts, and provides a base to discuss questions like how to treat spoilers, how to deal with hidden agendas, and what are first steps to a sustainable peace agreement. The fictional scenario is a helpful way of discussing the possible solutions in an experimental environment.

## DESCRIPTION

This simulation game deals with a post conflict situation. After years of growing tensions between the Beelinians and the central government in Gavarush, an armed group the “Kodori Liberation Army” (KLA) started its fight for independence with attacks on Gavarushian governmental institutions and infrastructure. The success of the KLA led to a breakdown of governmental control over parts of the region and resulted in a humanitarian crisis as thousands of people had to flee. After tough negotiations under the lead of international actors, the warring parties agreed to a cease-fire and a provisional Peace Treaty. However, many questions were left unanswered, such as power sharing, how to deal with IDP's, how to



*...so the international community feels forced to intervene and starts peace negotiations...*

### Learning targets:

- Understanding the dynamic nature of conflict and the capacities of the international community to resolve them.
- Understanding the challenges, chances and obstacles when it comes to set up a sustainable conflict transformation process.
- Develop and test alternative problem-solving approaches when it comes to negotiating peace agreements.

**Target-Group:** 20 to 40 years old, professionals of the field of conflict-management, students

**Participants:** 12 to 30

**Duration:** 1 day up to 2 day(s)

**Type:** fictitious

**Languages:** English and German