



SIMULATION GAME

Bribania - Fighting Corruption

Focusing on different strategies how to reduce corruption on national and local level.



LEVEL

Beginner, Experienced

TARGET GROUP

Starting from approx. 18 years, previous knowledge is not compulsory, yet, a similar standard of knowledge is beneficial

DURATION

>4 hours , 4-6 hours

PARTICIPANTS

12 - 30

LANGUAGES

Arabic, English, German, Ukrainian

Background

In this simulation game different approaches how to fight corruption are discussed. The setting is a fictitious island, where massive corruption scandals took place in the past years. It is the task of the participants to identify the causes and based on that design initiatives that limit corrupt behaviour in the future. Furthermore they also have to assign people or bodies responsible for its implementation. Therefore the participants step into the roles of national and international stakeholders and develop their own strategies to fight corruption. Actors to be simulated include, but are not limited to, national government, opposition, press, judiciary and civil society actors.

Scenario & Procedure

Within the framework of the simulation game the participants can develop their own ideas without any particular guidelines. The different actors then try to promote their ideas and convince the representatives of the Task-Force. The simulated actors have different approaches and preferences regarding the fight of corruption. As a matter of fact, it can even be in their interest that no actions are decided upon. In the end of the simulation game, the Task-Force decides which ideas are in-cooperated in the overall strategy. The efficiency and the transferability of the possible actions is discussed during the evaluation. Moreover, the complexity of the negotiation process and its influence on the overall strategy is also debated during the analysis of the simulation.

LEARNING TARGETS

- > Overview on different aspect and approaches of fighting of corruption
- > Developing innovative initiatives and alternative problem-solving approaches
- > Insights into the difficulties of creating a holistic and effective anti-corruption-strategy



SIMULATION GAME

Objectives

the simulation game rises awareness for the subject of corruption, particularly regarding the difficulties of its control. Furthermore, during the various rounds of negotiations, actors are required to create innovative win-win situations or deal with the consequences of failure.

